

Networked and distributed CPS: control under network constraints and networked transportation systems

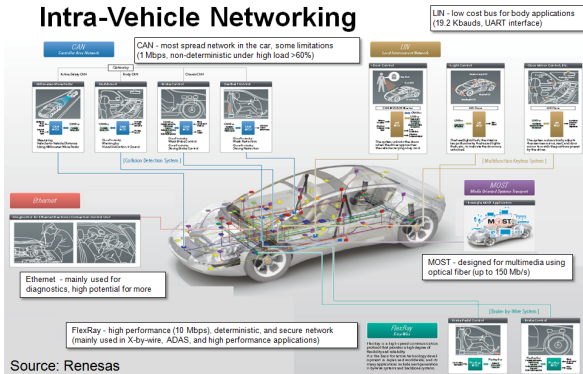
Pavankumar Tallapragada

UC San Diego
Jacobs School of Engineering

IIT Bombay, Jan. 11 2016

Cyber physical systems

Intra-Vehicle Networking



- Hundreds of sensors, actuators and processors all communicating over a network; millions of lines computer code

Cyber physical systems



- Vast geographical spread, thousands of nodes - hierarchical and distributed topologies

Cyber physical systems



- Integrated approach to the design of control, communication and computing components - Cyber Physical Systems (CPS)

Cyber physical systems

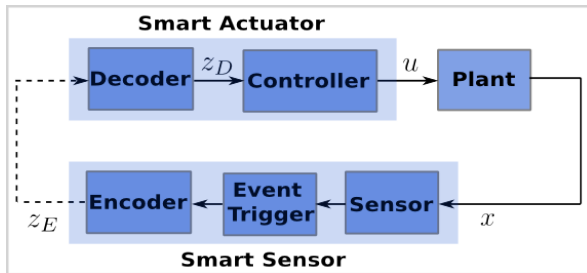


- **Challenges:** Constrained resources (energy, communication, computation), privacy and security ...

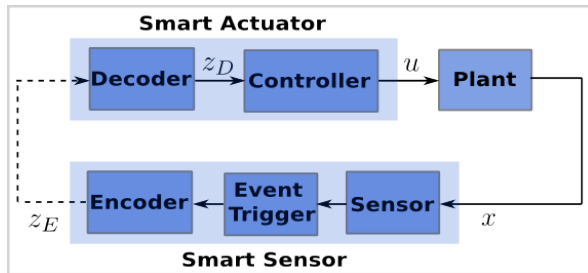
- 1 Opportunistic state-triggered control
- 2 Differential privacy in CPS
- 3 Networked transportation systems
- 4 Summary & future research plans

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Networked control systems



Networked control systems

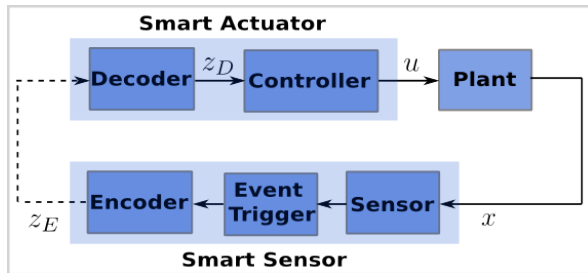


- **When to transmit:**

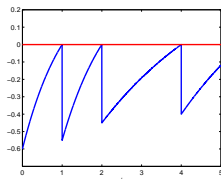
- Time-triggered strategies

- The traditional approach to sampling
 - Usually the triggering is periodic
 - Novelty of the sensor data not important in the sampling decision

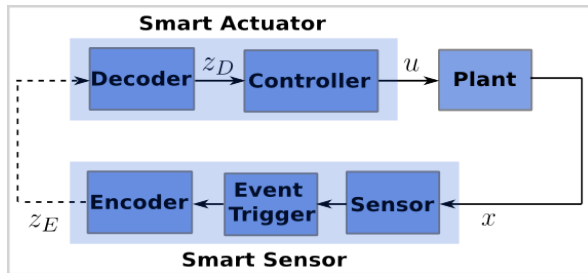
Networked control systems



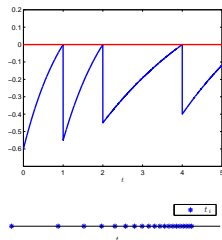
- **When to transmit:**
State-triggered (event-triggered) strategies
 - A trigger function implicitly determines transmission times
 - Trigger function encodes the control goal
 - Transmissions occur only when necessary
 - Better use of resources than time-triggered



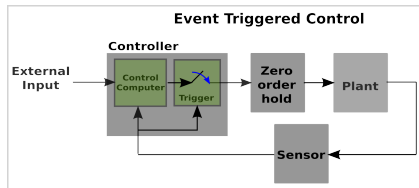
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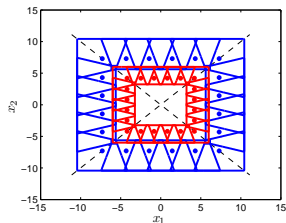
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 - Better use of resources than time-triggered
 - Need to ensure Zeno does not occur



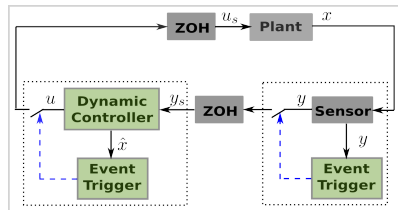
Event-triggered control under imperfect information



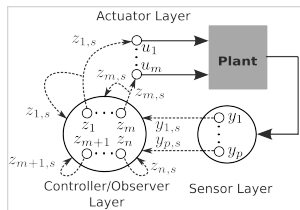
Online trajectory tracking



Quantization and event-triggering co-design



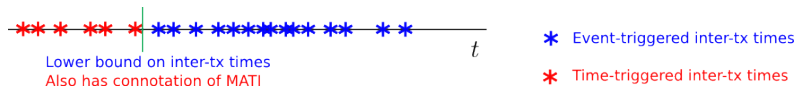
Dynamic output feedback control



Decentralized control

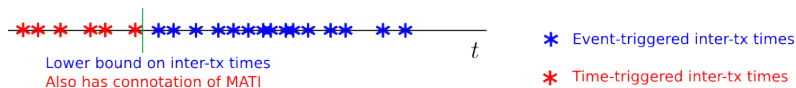
Ph.D. work

What is the case for event-triggered control?



MATI is a lower bound on inter-transmission times for an event-triggered implementation

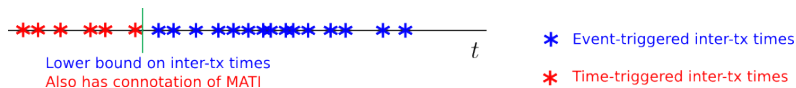
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- But what about the distribution or the average of the inter-transmission times?
- More generally, what is the average data rate?

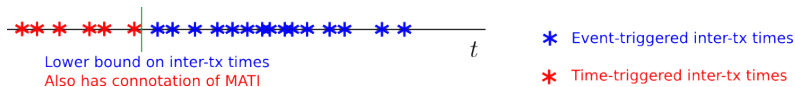
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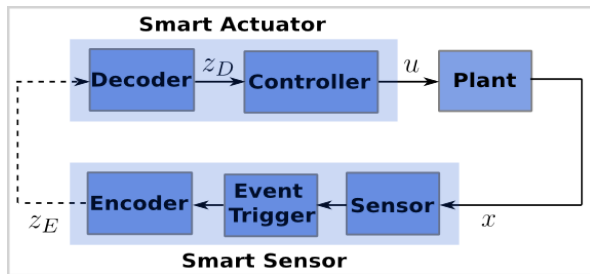
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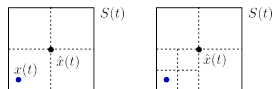
- But what about the distribution or the average of the inter-transmission times?
- More generally, what is the average data rate?
- These are open questions in general
- Can we design controllers with analytically quantifiable data rate?
- Given a bound on the channel data capacity, what should the transmission policy be?

Networked control systems - what to transmit

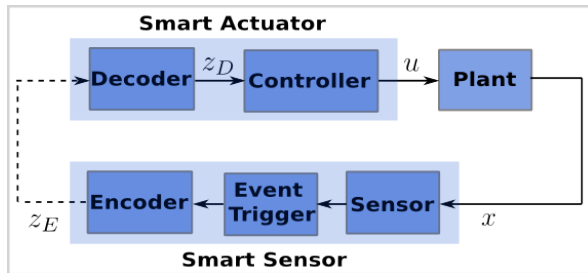


Information-theory based data rate theorems

- Quite successful in the discrete-time setting
- Tight necessary and sufficient data rates for stabilization

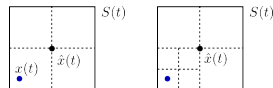


Networked control systems - what to transmit



Information-theory based data rate theorems

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What about sufficient rates for specific performance (e.g. convergence rate)?

System description

Plant dynamics:

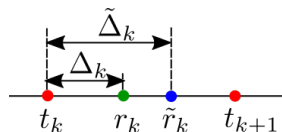
$$\dot{x}(t) = Ax(t) + Bu(t) + v(t), \quad u(t) = K\hat{x}(t), \quad x(t) \in \mathbb{R}^n, \quad \|v(t)\|_2 \leq \nu, \\ \forall t \in [t_0, \infty]$$

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Communication model:



$$\Delta_k \leq \Delta(t_k, p_k) \triangleq \frac{b_k}{R_a(t_k)} = \frac{p_k}{R(t_k)}$$

of bits transmitted at t_k is $b_k = np_k$

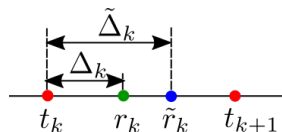
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Dynamic controller flow:

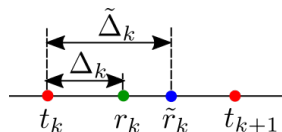
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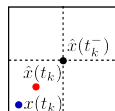
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Dynamic controller jump: $\hat{x}(\tilde{r}_k) \triangleq q_k(x(t_k), \hat{x}(t_k^-))$



Encoding error: $x_e \triangleq x - \hat{x}$

Objective

Suppose $\bar{A} = A + BK$ is Hurwitz $\iff P\bar{A} + \bar{A}^T P = -Q$

Lyapunov function: $x \mapsto V(x) = x^T P x$

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Desired performance function: $V_d(t) = (V_d(t_0) - V_0)e^{-\beta(t-t_0)} + V_0$

Performance objective: ensure $h_{\text{pf}}(t) \triangleq \frac{V(x(t))}{V_d(t)} \leq 1$, for all $t \geq t_0$

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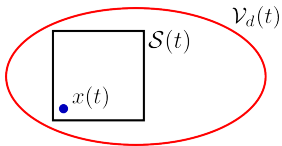
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Design objective:

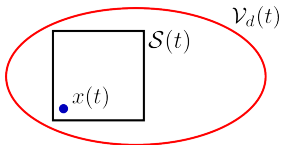
- Design event-triggered communication policy that is applicable to channels with time-varying rates and data capacity
- Recursively determine $\{t_k\}$, $\{p_k\}$ and $\{\tilde{r}_k\}$
- Ensure a uniform positive lower bound for $\{t_k - t_{k-1}\}_{k \in \mathbb{Z}_{>0}}$

Necessary data rate (non-state-triggered transmissions)



Set $\mathcal{S}(t)$ must lie within the set $\mathcal{V}_d(t) \triangleq \{\xi \in \mathbb{R}^n : V(\xi) \leq V_d(t)\}$ at all times.

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Number of bits necessary to be transmitted between t_0 and t to meet the control goal:

$$\mathcal{B}(t, t_0) \geq \left(\text{tr}(A) + \frac{n\beta}{2} \right) \log_2(e)(t - t_0) + \log_2 \left(\frac{\text{vol}(\mathcal{S}(t_0))}{c_P(V_d(t_0))^{\frac{n}{2}}} \right)$$

$$R_{\text{as}} \triangleq \lim_{t \rightarrow \infty} \frac{\mathcal{B}(t, t_0)}{t - t_0} \geq \left(\text{tr}(A) + \frac{n\beta}{2} \right) \log_2(e)$$

Assuming all eigenvalues of A have real parts greater than $-\beta$.

Can design **consistent algorithms for the encoder and decoder** to implement quantizer q_k so that:

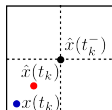
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Can design **consistent algorithms for the encoder and decoder** to implement quantizer q_k so that:

- If the decoder knows $d_e(t_0)$ s.t. $\|x_e(t_0)\|_\infty \leq d_e(t_0)$
- Both encoder and decoder compute recursively:

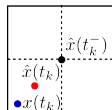
$$d_e(t) \triangleq \|e^{A(t-t_k)}\|_\infty \delta_k, \quad t \in [\tilde{r}_k, \tilde{r}_{k+1}), \quad k \in \mathbb{Z}_{\geq 0}$$
$$\delta_{k+1} = \frac{1}{2^{p_{k+1}}} d_e(t_{k+1}).$$



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- Then, $\|x_e(t)\|_\infty \leq d_e(t)$, for all $t \geq t_0$

Theorem

If

- \bar{p} is max. packet size
- $R(t) \geq \frac{\bar{p}}{T_M}, \forall t$

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- \bar{p} is max. packet size
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Then

- Can design event-triggered $\{t_k\}, \{p_k\}, \{\tilde{r}_k\}$
- inter-transmission times have uniform positive lower bound
- $V(x(t)) \leq V_d(t)$ for $t \geq t_0$
(origin is exponentially practically stable if there is disturbance)

Upper bound on the sufficient data rate

Corollary (With disturbance)

Let $\bar{\theta} = \|A\|_\infty + \frac{\beta}{2}$. For any $k \in \mathbb{Z}_{>0}$,

$$\underline{p}_k \leq \log_2 \left(\frac{e^{\bar{\theta} T_M}}{\rho_T(\bar{b}(T_M, b(t_k^-), \epsilon(t_k^-)) - \alpha(T_M))} \right) + 1 + \log_2 \left(\frac{e^{\bar{\theta}(t_k - t_0)}}{\prod_{j=1}^{k-1} 2^{p_j}} \epsilon(t_0) + \sum_{i=0}^{k-1} \prod_{j=i+1}^{k-1} \frac{e^{\bar{\theta} T_j}}{2^{p_j}} \alpha(T_i) \right).$$

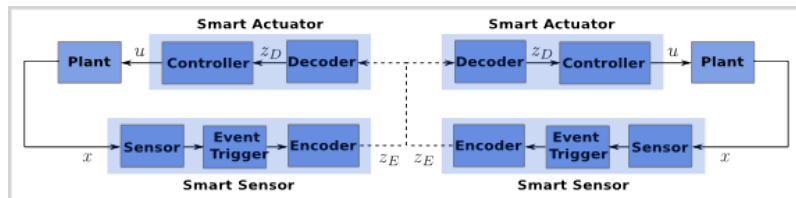
Corollary (No disturbance)

Let $\bar{\theta} = \|A\|_\infty + \frac{\beta}{2}$. For any $k \in \mathbb{Z}_{>0}$,

$$n(\underline{p}_k + \sum_{i=1}^{k-1} p_i) \leq n \left[\log_2 \left(\frac{e^{\bar{\theta} T_M}}{\rho_T(\bar{b}(T_M, b(t_k^-), \epsilon(t_k^-))} \right) + 1 + \bar{\theta} \log_2(e)(t_k - t_0) + \log_2(\epsilon(t_0)) \right].$$

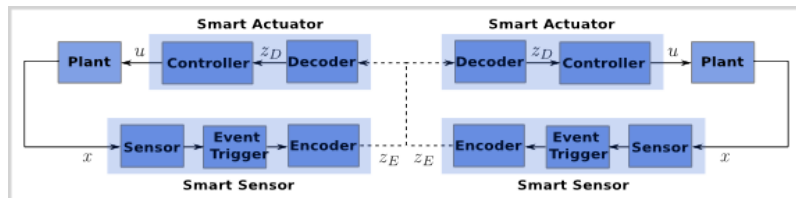
- In the general case, only an implicit characterization
- Effect of non-instant communication (through T_M) has only a “transient” effect on sufficient data rate
- In the scalar case, if no disturbance then necessary and sufficient asymptotic data rates are same

Shared communication resource



- Time-varying communication rates
- Channel may not be available during some intervals (blackouts)
- Time-triggered strategies would be very conservative
- Event-triggered controllers typically assume *on-demand* availability of channel

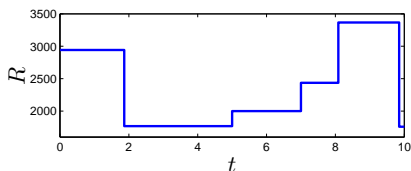
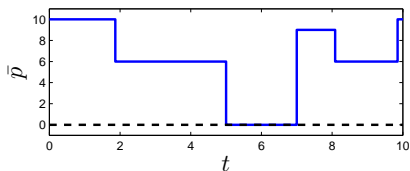
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Key to online state based transmission policy: data capacity

Time-slotted channel model

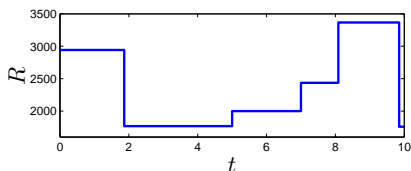
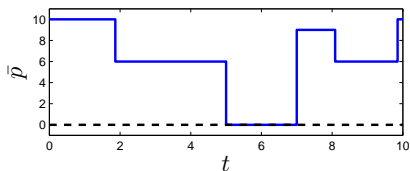


$$R(t) = R_j, \quad \forall t \in (\theta_j, \theta_{j+1}], \quad \text{min comm. rate: } \frac{p_k}{\Delta(t_k, p_k)} \geq R(t_k)$$

$$\bar{p}(t) = \bar{\pi}_j, \quad \forall t \in (\theta_j, \theta_{j+1}], \quad \text{max packet size: } p_k \leq \bar{p}(t_k)$$

- j^{th} time-slot is of length $T_j = \theta_{j+1} - \theta_j$
- Channel is not available when $\bar{p} = 0$ (*channel blackout*)
- Channel evolution is known a priori

Time-slotted channel model



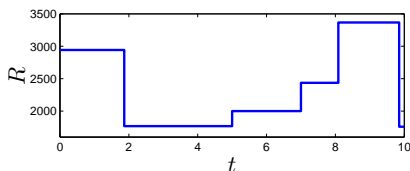
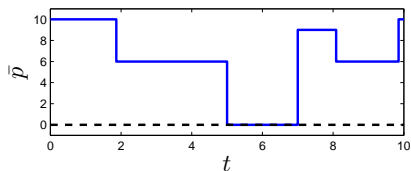
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Main idea of solution: make sure the encoding error is sufficiently small at the beginning of a channel blackout

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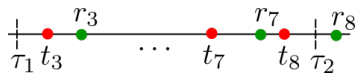
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Need to quantify *data capacity*

Data capacity

max # of bits that can be *communicated* during the time interval $[\tau_1, \tau_2]$, overall all possible $\{t_k\}$ and $\{p_k\}$

$$\mathcal{D}(\tau_1, \tau_2) \triangleq \max_{\substack{\{t_k\}, \{p_k\} \\ \text{s.t. } \dots}} n \sum_{k=\underline{k}_{\tau_1}}^{\bar{k}_{\tau_2}} p_k$$

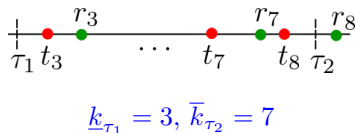


$$\underline{k}_{\tau_1} = 3, \bar{k}_{\tau_2} = 7$$

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Equivalent to optimal allocation of *discrete* # bits to be transmitted in each time slot

Data capacity as allocation problem

Max # bits that may be transmitted in slot j

$$n\phi_j \leq \begin{cases} nR_j T_j + n\bar{\pi}_j, & \text{if } \bar{\pi}_j > 0 \\ 0, & \text{if } \bar{\pi}_j = 0 \end{cases}$$

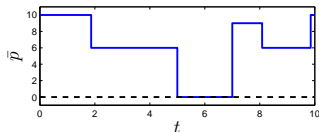
Available time in slot j is affected by prior transmissions

$$n\phi_j \leq \begin{cases} nR_j \bar{T}_j(\phi_{j_0}^{j_f}) + n\bar{\pi}_j, & \text{if } \bar{T}_j(\phi_{j_0}^{j_f}) > 0 \\ 0 & \text{otherwise} \end{cases}$$

Count only the bits also received

$$\frac{\phi_j}{R_j} \leq \begin{cases} \bar{T}_j(\phi_{j_0}^{j_f}) + \theta_{j_f} - \theta_{j+1}, & \text{if } \bar{T}_j(\phi_{j_0}^{j_f}) > 0 \\ 0, & \text{otherwise.} \end{cases}$$

$$\mathcal{D}(\theta_{j_0}, \theta_{j_f}) = \max_{\substack{\phi_j \in \mathbb{Z}_{\geq 0} \\ \text{s.t. } \dots}} n \sum_{j=j_0}^{j_f-1} \phi_j.$$



A suboptimal solution for “slowly varying channels”

Proposition

Assume $\frac{\bar{\pi}_j}{R_j} < T_{j+1}, \forall j \in \mathcal{N}_{j_0}^{j_f}$ (*any bits transmitted in slot j are received before the end of slot $j + 1$*).

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Let

$$\phi^N \triangleq \lfloor \phi^r \rfloor \triangleq (\lfloor \phi_{j_0}^r \rfloor, \dots, \lfloor \phi_{j_f-1}^r \rfloor), \quad \mathcal{D}_s(\theta_{j_0}, \theta_{j_f}) \triangleq n \sum_{j=j_0}^{j_f-1} \phi_j^N.$$

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Then

- ϕ^N is a sub-optimal solution
- $\mathcal{D}(\theta_{j_0}, \theta_{j_f}) - \mathcal{D}_s(\theta_{j_0}, \theta_{j_f}) \leq n(j_f - 1 - j_0)$.

Proposition

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$$\hat{\mathcal{D}}(t, \theta_{j_f}) \triangleq [n [\phi_{j_0}^* - R_{j_0}(t - \theta_{j_0})]]_+ + n \sum_{j=j_0+1}^{j_f-1} \phi_j^*$$

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Significance: Sufficient to solve the data capacity problem for intervals $[\theta_{j_0}, \theta_{j_f}]$ of interest.

Elements of the event-trigger

Recall performance objective: ensure $h_{\text{pf}}(t) \triangleq \frac{V(x(t))}{V_d(t)} \leq 1$, for all $t \geq t_0$

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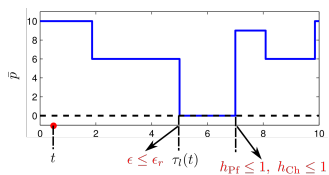
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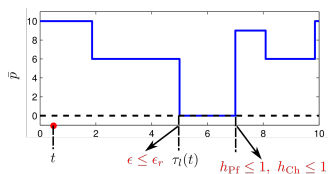
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$$\begin{aligned} \tilde{\mathcal{L}}_1(t) &\triangleq \bar{h}_{\text{pf}}(\mathcal{T}(t), h_{\text{pf}}(t), \epsilon(t)) \\ \tilde{\mathcal{L}}_2(t) &\triangleq \bar{h}_{\text{ch}}(\mathcal{T}(t), h_{\text{pf}}(t), \epsilon(t), \psi^{\tau_l}(t)) \end{aligned} \quad \mathcal{T}(t) \triangleq \begin{cases} T_M(\psi^{\tau_l}(t)), & \text{if } \psi^{\tau_l}(t) \geq 1 \\ \frac{2}{R(t)}, & \text{if } \psi^{\tau_l}(t) = 0. \end{cases}$$

Role of data capacity in control

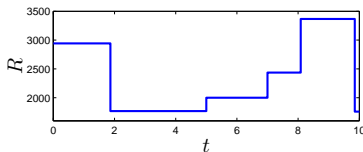
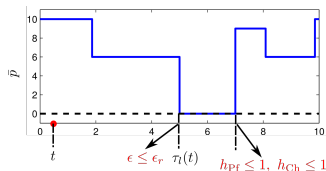


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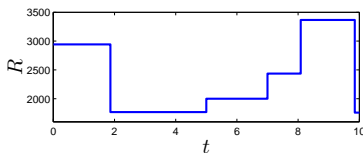
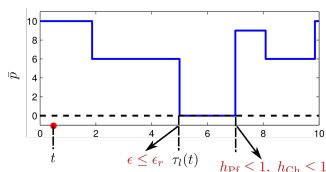
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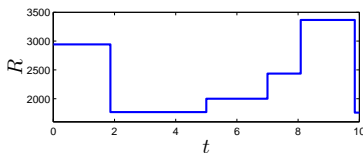
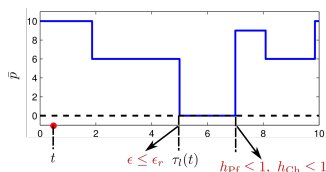


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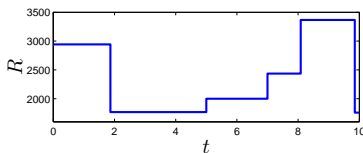
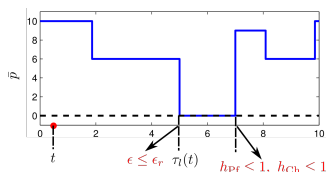
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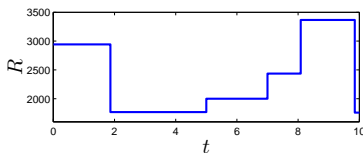
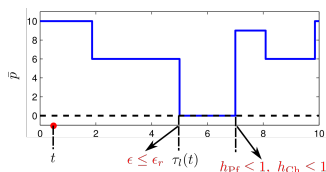
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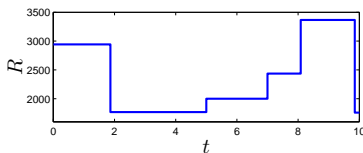
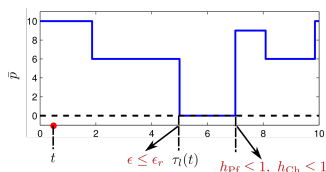
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But $\psi^{\tau_l}(t)$ can be 0 when $\bar{p}(t) > 0$ (artificial blackouts)

Control policy in the presence of blackouts

$$t_{k+1} = \min \left\{ t \geq \tilde{r}_k : \psi^{\tau_l}(t) \geq 1 \wedge \left(\max\{\tilde{\mathcal{L}}_1(t), \tilde{\mathcal{L}}_1(t^+), \tilde{\mathcal{L}}_2(t), \tilde{\mathcal{L}}_2(t^+)\} \geq 1 \vee \max\{\tilde{\mathcal{L}}_3(t), \tilde{\mathcal{L}}_3(t^+)\} \geq 0 \right) \right\},$$

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Theorem

If

- $R(t) \geq \frac{(p+2)}{T_M(p)}, \forall p \in \{1, \dots, p^{Max}\}, \forall t$
- $\tilde{\mathcal{L}}_1(t_0) \leq 1, \tilde{\mathcal{L}}_2(t_0) \leq 1$ and $\tilde{\mathcal{L}}_3(t_0) \leq 0$ (*initial feasibility*)
- *Conditions on blackout lengths*

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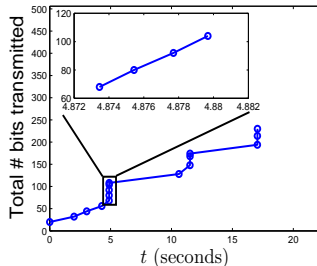
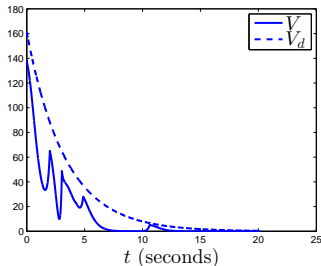
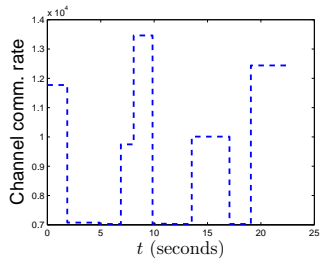
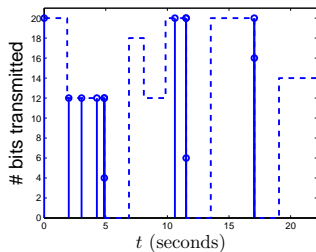
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Then

- $\{t_k\}$, $\{p_k\}$, $\{\tilde{r}_k\}$ well defined
- *inter-transmission times have uniform positive lower bound*
- $V(x(t)) \leq V_d(t_0)e^{-\beta(t-t_0)}$ for $t \geq t_0$ (*origin is exponentially stable*)

Simulation results: 2D linear system



- 1 Opportunistic state-triggered control
- 2 Differential privacy in CPS**
- 3 Networked transportation systems
- 4 Summary & future research plans

Privacy and security in CPS



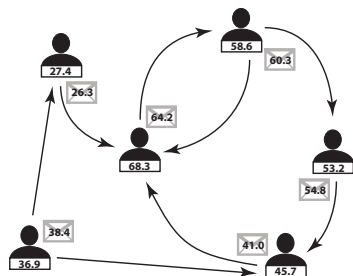
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Privacy and security in CPS



- Malicious attacks can have catastrophic physical consequences - industrial plants, cars and traffic, medical devices
- Large scale collection of user data in many domains - many benefits but loss of individuals' privacy
- Encryption not sufficient - need a multi-layered approach

Differential privacy



Definition (Differential privacy)

Given $\delta, \epsilon \in \mathbb{R}_{\geq 0}^n$, the mechanism \mathcal{M} is ϵ -differentially private if, for any two δ -adjacent data $X^{(1)}$ and $X^{(2)}$ and any observation set \mathcal{O} , one has

$$\mathbb{P}\{\mathcal{M}(X^{(2)}) \in \mathcal{O}\} \leq e^\epsilon \mathbb{P}\{\mathcal{M}(X^{(1)}) \in \mathcal{O}\}$$

Differentially private average consensus

Agents' dynamics: $\theta(k+1) = \theta(k) - hLx(k) + S\eta(k)$, $\theta \in \mathbb{R}^n$

Messages: $x(k) = \theta(k) + \eta(k)$

h is step size, S is a diagonal matrix with diagonal (s_1, \dots, s_n)

$\eta_i(k) \in \mathbb{R}$ is the noise added by agent i on time step k

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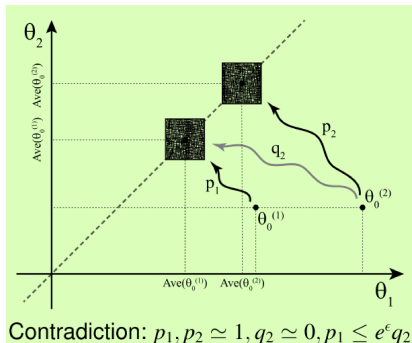
Objective:

- Design the distribution of the noise sequences η
- Want asymptotic average consensus and ϵ -differential privacy of the initial condition,
- ϵ as small as possible, and maximize algorithms accuracy

An impossibility result

Theorem

For any $\delta, \epsilon > 0$, agents cannot simultaneously converge to the average of their initial states in distribution and preserve ϵ -differential privacy of their initial states.



Theorem

If

- $\eta_i(k) \sim \text{Lap}(b_i(k))$ (*Laplace distribution*)
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 $\theta_\infty = \text{Ave}(\theta(0)) + \sum_{i=1}^n \frac{s_i}{n} \sum_{j=0}^{\infty} \eta_i(j)$
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Optimal selection of noise parameters by minimizing $\text{var}\{\theta_\infty\}$

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Networked transportation systems



- Collision avoidance, cruise control, trip planning, traffic coordination, on-demand public transport, multi-modal coordination ...

Intersection traffic coordination



Source: CAR 2 CAR communication consortium

- Vehicle-to-vehicle and vehicle-to-infrastructure communication can be used to coordinate traffic - no traffic lights
- Individual vehicles can use fore-knowledge of the schedule to optimize their travel much before they reach the intersection
- Potential to significantly improve safety, travel ease, travel times, energy consumption

Problem statement

- **Assumptions:** (i) Single lane in each direction, (ii) all vehicles are identical with length L , (iii) no turning at the intersection, (iv) no sources or sinks for vehicles along the branches.

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- **Vehicle dynamics:**

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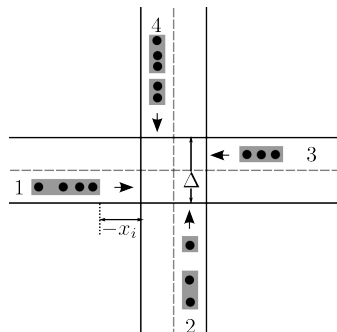
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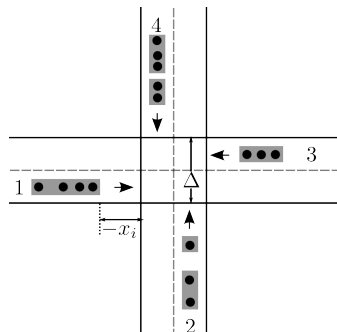
- **Cost function:** $C \triangleq \sum_j \int_{t_j^{\text{spawn}}}^{T_j^{\text{exit}}} (W_T + |u_j^v|) dt$
- **Objective:** Design a traffic coordination mechanism for networked and automated vehicles that seeks to minimize the cost function
- **Challenges:** Problem is combinatorial. Solving it at the level of individual cars is computationally expensive and not scalable.

A scalable solution

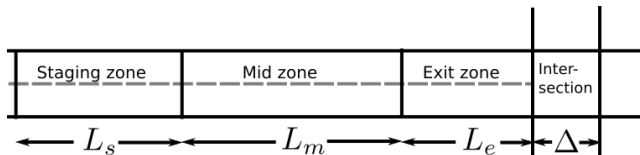


- Black dots are individual vehicles
- Vehicles are clustered into *bubbles* represented by the grey boxes
- Vehicles of a bubble *platoon (rigid cohesive group)* when crossing the intersection
- x_i is the position of the lead vehicle in the bubble
- Δ is the length of the intersection

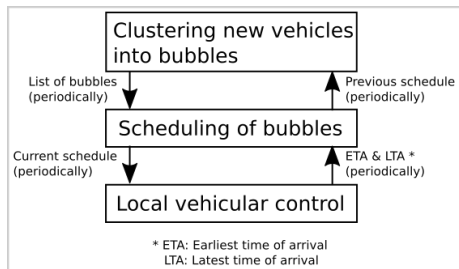
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Overview of hierarchical solution



State of bubble i :

$$(x_i, v_i, m_i, \bar{\tau}_i^{\text{occ}}, \mathcal{I}_i) \in \mathbb{R}^4 \times \{1, 2, 3, 4\},$$

x_i : position of the lead vehicle

v_i : velocity of the lead vehicle

m_i : number of vehicles in the bubble

$\bar{\tau}_i^{\text{occ}}$: guaranteed upper-bound on τ_i^{occ}

\mathcal{I}_i : branch label that the bubble is on

τ_i : **scheduled time of approach** at the beginning of the intersection for the lead vehicle in bubble i

τ_i^{occ} : **occupancy time** - time for which bubble i occupies the intersection

Scheduling of bubbles

Constraints:

$\tau_i \in [\max\{\tau^{\min}, \tau_i^e\}, \tau_i^l]$, interval determined by initial conditions

$\tau_j \geq \tau_i + \bar{\tau}_i^{\text{occ}}$, if bubbles i and j on same branch and j follows i

$\tau_i \geq \tau_j + \bar{\tau}_j^{\text{occ}}$ OR $\tau_j \geq \tau_i + \bar{\tau}_i^{\text{occ}}$, if $\mathcal{I}_i \neq \mathcal{I}_j$,

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$$\mathcal{C}_{\mathcal{L}} \triangleq \sum_{i \in \mathcal{L}} m_i (W_T(\tau_i - t_s) + F_i(\bar{v}_i)) = \sum_{i \in \mathcal{L}} m_i \left(W_T \frac{-x_i}{\bar{v}_i} + F_i(\bar{v}_i) \right)$$

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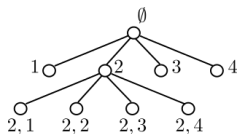
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Schedule optimization using *branch and bound*.



Tree of possible bubble passage orders.

Safe-following distance

Definition (Safe-following distance)

We say a quantity $\mathcal{D}(v_{j-1}^v(t), v_j^v(t))$ is a *safe-following distance* at time t for the pair of vehicles $j - 1$ and j **if**

- $x_{j-1}^v(t) - x_j^v(t) \geq \mathcal{D}(v_{j-1}^v(t), v_j^v(t))$
- both the vehicles were to perform the maximum braking maneuver

then the two vehicles would be safely separated, $x_{j-1}^v - L \geq x_j^v$ until they come to a complete stop.

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Lemma

$\mathcal{D}(v_{j-1}^v(t), v_j^v(t)) = L + \max \left\{ 0, \frac{-1}{2u_m} \left((v_j^v(t))^2 - (v_{j-1}^v(t))^2 \right) \right\}$ is a *safe-following distance* for a vehicle j following $j-1$.

Safety ratio: $\sigma_j(t) \triangleq \frac{x_{j-1}^v(t) - x_j^v(t)}{\mathcal{D}(v_{j-1}^v(t), v_j^v(t))}$

Distributed vehicular control

Consists of two parts

- an *uncoupled optimal feedback controller* for reaching the intersection at a nominal deadline with a nominal speed: g_{uc}
- a *controller for safe following*: $g_{sf} \triangleq \min\{g_{uc}, g_{us}\}$,

$$g_{us}(\zeta_j, u_{j-1}^v) \triangleq \begin{cases} u_{j-1}^v, & \text{if } v_j^v = 0, \\ \left(\frac{v_{j-1}^v}{v_j^v} \left(1 + \sigma_j \frac{u_{j-1}^v}{-u_m}\right) - 1\right) \left(\frac{-u_m}{\sigma_j}\right), & \text{if } v_j^v > 0. \end{cases}$$

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$$\text{Control law: } u_j^v(t) = \begin{cases} g_{uc}, & \text{if } \zeta_j \notin \mathcal{C}_s, v_j^v < v^M, \\ [g_{uc}]_{u_m}^0, & \text{if } \zeta_j \notin \mathcal{C}_s, v_j^v = v^M, \\ g_{sf}, & \text{if } \zeta_j \in \mathcal{C}_s, v_j^v < v^M, \\ [g_{sf}]_{u_m}^0, & \text{if } \zeta_j \in \mathcal{C}_s, v_j^v = v^M. \end{cases}$$

$$\text{Coupling set: } \mathcal{C}_s \triangleq \{(v_1, v_2, \sigma) : v_2 \geq v_1 \text{ and } \sigma \in [1, \sigma_0]\}$$

Theorem

If

- *Exit zone length $L_e \geq -\frac{(v^M)^2}{2u_m} + \frac{(v^{nom})^2}{2u_M}$*
- *New vehicles arrive at a safe following distance*

Theorem

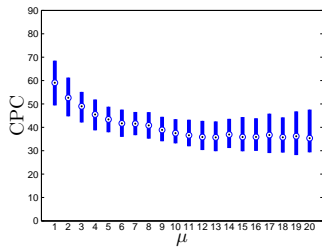
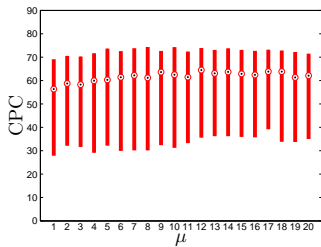
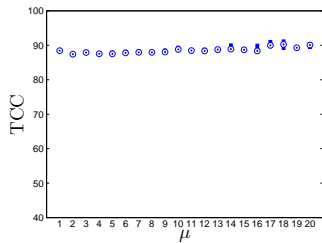
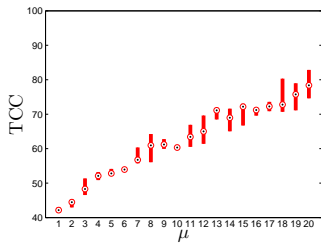
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- New vehicles arrive at a safe following distance

Then

- Each vehicle belongs to some bubble
- Each bubble scheduled at least once
- Feasible schedule always exists
- Inter-vehicle safety is ensured for all vehicles at all times
- Distributed vehicular control respects the prescribed occupancy schedule

Simulations



Outline

- 1 Opportunistic state-triggered control
- 2 Differential privacy in CPS
- 3 Networked transportation systems
- 4 Summary & future research plans

Opportunistic state-triggered control

- Fusion of event-triggered control and information-theoretic control
- Control under bounded and specified channel capacity
- Stabilization with prescribed convergence rate
- Analysis of average data rate
- Control under time-varying channels (including blackouts)

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Future plans:

- Fusion of event-triggered control and information-theoretic control for nonlinear systems and distributed control
- Stochastic channel models
- More realistic scheduling constraints
- **Open problem: analytical quantification of the average data rate for an arbitrary event based controller**

Differential privacy in CPS

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- Fundamental trade-off between accuracy and privacy
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Future plans:

- Fundamental data rate theorems under privacy requirements

- State-triggered control works by encoding the control goal in the event-trigger and the aperiodic transmission instants carry information - what are the implications for privacy?

Networked transportation systems

- A scalable hierarchical-distributed solution to coordination of intersection traffic applicable to a wide range of traffic densities
- A provably safe online coordination of traffic
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Future plans:

- Incorporate statistical and real-time data of incoming traffic
- Extend to a network of intersections
- Multiple temporal and spatial refinements of data and control

- Privacy, security and resilience
- On-demand routing and scheduling of bus services

- Experiments and implementation in lab

- **UG courses:** Control systems, signal processing, linear systems, linear algebra, circuit theory and dynamics
- **PG courses:** Linear systems theory, random processes, nonlinear systems, hybrid systems, distributed control, networked control systems
- Course on CPS & CPS applications - possibly collaborate with other departments, encourage students to do multi-disciplinary, multi-domain projects

Acknowledgements



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